



ABCI Public Notice

March 14, 2023

Virtual Public Hearing for Augustine Grid Resilience Grant Program

WHAT: The Augustine Band of Cahuilla Indians (ABCI) will hold a statewide virtual hearing on the development of the Grid Resilience Grant Program, funded through Section 40101(d) of the Infrastructure Investment and Jobs Act (IIJA). The hour-long meeting will include a live presentation by ABCI staff to outline the program and review the draft tribe's plan, followed by a moderated question-and-answer opportunity.

WHEN: March 21, 2023, at 2 p.m. Pacific

WHERE: Virtual. A link will be provided at least 48 hours in advance to individuals who [register](#) by March 17, 2023. A public link will be provided the day of the meeting on ABCI [website](#). We strongly recommend individuals register in advance.

WHY: ABCI is providing an opportunity for public engagement in the development of the tribe plan to implement the Grid Resilience Grant Program. The program will invest more than \$2.3 billion in the electric grid infrastructure throughout the state over the next 5 years. Funded by Section 40101(d) of the Infrastructure Investment and Jobs Act (IIJA) through the U.S. Department of Energy, the purpose of this program is to improve the all-hazards resilience of electric grid infrastructure.

HOW: Additional information about this program, including a draft strawman for public review, is available online at <https://www.in.gov/oed/grants-and-funding-opportunities/>.

Questions may be submitted in advance of the meeting by email to Jacobia Kirksey. Please include Grid Resilience in the subject line.

This event is free and open to everyone, but advanced registration is strongly encouraged.

Please register by March 17, 2023, at jkirksey@augustinetribe.com.

**If an accommodation is required to allow an individual with a disability to participate, please contact Jacobia Kirksey at (760) 398-4722 Ext 7475 or jkirksey@augustinetribe.com at least 48 hours in advance.

CONTACT INFORMATION:
Jacobia Kirksey

###